

## Safe Harbor

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## Brand Blueprint

## Third Quarter 2016 Snapshot Highest Quarterly Revenue and Earnings in Hasbro History

## Q3 2016 Net Revenues \$1.68B up 14\% year-over-year

- Q3 2016 net revenues up 14\% absent negative \$2.8M FX impact in the quarter;
- U.S. and Canada segment up 16\%; International segment up 13\%; Entertainment and Licensing up $8 \%$;
- Emerging markets revenues increased $16 \%$ in the quarter; (approximately $15 \%$ absent $F X$ )


## Franchise Brands up 2\% in Q3 2016

- Growth in MAGIC: THE GATHERING, NERF, PLAY-DOH; \& TRANSFORMERS in the quarter Partner Brands Revenues Grew 19\%
- DISNEY PRINCESS and DISNEY'S FROZEN, DREAMWORKS' TROLLS AND YO-KAI WATCH all contributed in the quarter


## Operating Profit Margin Improvement

- Q3 2016 Operating Profit up 19\% compared to Q3 2015

Strong Financial Position \& Balance Sheet

- \$830M in cash at quarter end
- Returned $\$ 112.4 \mathrm{M}$ to shareholders in the quarter

Net Earnings of $\$ 257.8 \mathrm{M}$, or $\$ 2.03$ per diluted share, in Q3 2016 vs. $\$ 207.6 \mathrm{M}$, or \$1.64 per diluted share, in Q3 2015

## Third Quarter \& Nine Months Net Revenue Performance <br> (\$ millions, unaudited)




Foreign Exchange had a Negative \$2.8M Impact on Q3 2016 and a Negative \$49.1M Impact YTD 2016

Q3 2016 Revenues Increased 14\% Absent Foreign Exchange

> Nine Months 2016 Revenues are Up 15\% Absent Foreign Exchange

## Third Quarter Segment Net Revenues



## U.S. and Canada

Franchise Brands
+2\%; Partner Brands
+13\%; Inventory in good position

## International

Franchise Brands +4\%; Partner Brands + 30\%; Inventory in good position

Entertainment and Licensing
Growth in Consumer Products and Digital Gaming

## Nine Months Segment Net Revenues



## U.S. and Canada

Franchise Brands +4\%; Partner Brands +23\%; Strong POS

## International

Franchise Brands
+4\%; Partner Brands
+34\%; Positive POS in All Regions

Entertainment and Licensing

Digital Gaming revenue growth; Multi-year streaming deal in 2015

## International Segment Revenues

Strong International Growth in the Third Quarter

| (\$ millions, unaudited) | Q3 2016 <br> As Reported | Q3 2016 <br> Absent FX | Nine Mo. 2016 <br> As Reported | Nine Mo. 2016 <br> Absent FX |
| :--- | ---: | ---: | ---: | ---: | ---: |
| Europe | $+16 \%$ | $+17 \%$ | $+17 \%$ | $+19 \%$ |

Foreign Exchange Impact
Third Quarter 2016: -\$2.8M
Emerging Markets up 16\% as reported and approximately 15\%, Absent FX

## Third Quarter \& Nine Months Net Revenues By Product Category

| (\$ millions, <br> unaudited) | Q3 <br> Q | Q3 <br> 2016 | \% <br> Change | Nine Mo. <br> 2016 | Nine Mo. <br> 2015 | $\%$ <br> Change |
| :--- | ---: | ---: | ---: | ---: | ---: | ---: |
| Boys | $\$ 605$ | $\$ 593$ | $+2 \%$ | $\$ 1,297$ | $\$ 1,206$ | $+8 \%$ |
| Games | 410 | 363 | $+13 \%$ | 868 | 811 | $+7 \%$ |
| Girls | 462 | 295 | $+57 \%$ | 800 | 539 | $+48 \%$ |
| Preschool | 203 | 220 | $-8 \%$ | 425 | 426 | $--\%$ |
| Total | $\$ 1,680$ | $\$ 1,471$ | $+14 \%$ | $\$ 3,390$ | $\$ 2,982$ | $+14 \%$ |

- Growth in Boys, Girls and Games in Both Periods
- Growth Continues in NERF and PLAY-DOH; MAGIC: THE GATHERING and TRANSFORMERS Grew in the Quarter
- Strength in Partner Brands: DISNEY PRINCESS and DISNEY'S FROZEN; DREAMWORKS' TROLLS and YO-KAI WATCH


## Third Quarter \& Nine Months Net Revenues By Product Category-Absent FX

| (\$ millions, unaudited) | $\begin{array}{r} \text { Q3 } \\ 2016 \end{array}$ | $\begin{array}{r} \text { Q3 } \\ 2015 \end{array}$ | Change | Nine Mo. 2016 | Nine Mo. 2015 | Change |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Boys | \$ 606 | \$ 593 | +2\% | \$1,316 | \$ 1,206 | +9\% |
| Games | 410 | 363 | +13\% | 875 | 811 | +8\% |
| Girls | 462 | 295 | +57\% | 812 | 539 | +51\% |
| Preschool | 204 | 220 | -7\% | 435 | 426 | +2\% |
| Total | \$ 1,683 | \$1,471 | +14\% | \$3,439 | \$2,982 | +15\% |

## 2015 Revenue by Currency

Hasbro 2015 Net Revenues by Currency


- Euro
-British Pound
- Mexican Peso
$\square$ Canadian Dollar
- Australian Dollar
- USD
- Brazil Real
- Russian Ruble

■ Chinese Yuan

- All Other


## Third Quarter Major Expense Items

| (\$ millions, unaudited) | $\begin{array}{r} \text { Q3 } \\ 2016 \end{array}$ | $\begin{array}{r} \text { Q3 } \\ 2015 \end{array}$ | $\begin{array}{r} \% \\ \text { Change } \\ \text { YOY* } \end{array}$ | Q3 2016 \% of Revenue |
| :---: | :---: | :---: | :---: | :---: |
| Cost of Sales | \$659 | \$579 | +14\% | 39.2\% |
| Royalties | \$134 | \$114 | +18\% | 8.0\% |
| Product Development | \$70 | \$65 | +8\% | 4.2\% |
| Advertising | \$154 | \$142 | +9\% | 9.2\% |
| Amortization of Intangibles | \$9 | \$9 | -4\% | 0.5\% |
| Program Production Cost Amortization | \$6 | \$11 | -45\% | 0.4\% |
| Selling, Distribution \& Administration | \$285 | \$247* | +15\% | 17.0\% |

*Note: 2015 SD\&A includes a \$3.1M benefit from the sale of manufacturing operations
*Percent changesmay not calculate due to rounding

## Nine Months Major Expense Items

| (\$ millions, unaudited) | Nine Mo. 2016 | Nine Mo. 2015 | \% Change Yoy* | $\begin{array}{r} \% \text { of } \\ 2016 \\ \text { Revenue } \end{array}$ |
| :---: | :---: | :---: | :---: | :---: |
| Cost of Sales | \$1,271 | \$1,122 | +13\% | 37.5\% |
| Royalties | \$274 | \$230 | +19\% | 8.1\% |
| Product Development | \$191 | \$174 | +10\% | 5.6\% |
| Advertising | \$321 | \$288 | +11\% | 9.5\% |
| Amortization of Intangibles | \$26 | \$35 | -26\% | 0.8\% |
| Program Production Cost Amortization | \$18 | \$30 | -41\% | 0.5\% |
| Selling, Distribution \& Administration | \$757 | \$669* | +13\% | 22.3\% |

[^0]
## Third Quarter and Nine Months Operating Profit

(\$ millions, unaudited)



Q3 2016 Operating Profit Margin 21.6\% vs. 20.6\% in 2015 YTD 2016 Operating Profit Margin 15.7\% vs. 14.5\% in 2015

## Third Quarter Segment Operating Profit



## U.S. and Canada

High revenues drove improved expense leverage;
Operating profit margin $24.4 \%$ vs. $23.3 \%$ in Q3 15

## International

Higher Revenues Drove Improved Expense Leverage, Operating profit margin $19.3 \%$ vs.
18.6\% in Q3 15

## Entertainment and Licensing

Higher revenues and lower amortization; Investments in
Consumer Products Team
and Digital Gaming Launches;
Boulder Media-Not Material

## Nine Months Segment Operating Profit



## U.S. and Canada

Higher revenues partially offset by higher expenses; YTD 2016 Operating Profit Margin 20.2\% vs. 18\% YTD 2015

## International

Higher revenues partially offset by higher expenses; YTD 2016 Operating Profit Margin 11.5\% vs. 11.0\% in YTD 2015

## Entertainment and

 LicensingLower Revenues and
Amortization; Investments in
Consumer Products Team and
Digital Gaming Launches;
Operating Profit Margin 22.2\%
vs. 25.0\% YTD 2015

## Third Quarter and Nine Months Net Earnings Attributable to Hasbro, Inc.

As Reported Q3 2016 Net Earnings


As Reported Nine Months Net Earnings


Q3 2016 Net Earnings Up 24\% Year over Year;
Nine Months Net Earnings up +30\% Year over Year
Q3 2016 Non-Operating Expense, net was \$15.8M vs. \$18.9M* in Q3 2015 *Q3 2015 Non-Op Income, net includes \$6.8M gain on sales of manufacturing operations

## Key Cash Flow \& Balance Sheet Data

| (\$ millions, unaudited) | $\begin{array}{r} \text { Sept. } \\ 25, \\ 2016 \end{array}$ | $\begin{array}{r} \text { Sept. } \\ 27, \\ 2015 \end{array}$ | Notes |
| :---: | :---: | :---: | :---: |
| Cash | \$830 | \$551 | Strong cash position, mostly held overseas |
| Depreciation | \$32 | \$36 | Increased depreciation of IT systems |
| Amortization of Intangibles | \$9 | \$9 | Q2 2015 marked last quarter of amortization of certain digital gaming property rights |
| TV Program and Film Spending | \$11 | \$7 | Continued investment in TV programming and film |
| Capital Expenditures | \$39 | \$30 | Tooling and information systems investments |
| Dividends Paid | \$64 | \$58 | Quarterly dividend increased by $11 \%$ to $\$ 0.51$ per share. Next dividend is payable on November 15, 2016. |
| Stock Repurchase | \$48 | \$26 | \$373M remain in authorization |
| Operating Cash Flow | (\$115) | (\$166) | \$637M over past 12 months |
| Accounts Receivable | \$1,453 | \$1,390 | DSOs down 7 days to 78 days; AR in good condition |
| Inventory | \$608 | \$447 | Inventory growth to support new initiatives and 2016 growth expectations |

Operating Cash Flow Target
\$550-\$600 Million
on Average Per Year

## Capital Piorities

- Invest in the long-term profitable growth of Hasbro
- Return excess cash to shareholders through dividend and stock repurchase program
- Maintain a solid investment grade rating and access to commercial paper market


## Capital Priorities: Dividend




Dividend in
12 of last 13 years

## 10 Years

\$1.5B

## Capital Priorities: Share Repurchase



Q3 2016 End \$373M

Remains

## Q3 2016

Repurchases
\$48M

## 10 Years

\$3.3B

## Holiday Initiatives



# Supplementary Financial Information 

## Third Quarter and Nine Months Consolidated Statements of Operations

| (\$ millions, unaudited) | Quarter Ended |  |  |  | Nine Months Ended |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\begin{array}{r} \text { Sept. } 25, \\ 2016 \end{array}$ | \% Net <br> Revenues | $\begin{array}{r} \text { Sept. } 27, \\ 2015 \end{array}$ | \% Net <br> Revenues | $\begin{array}{r} \text { Sept.25, } \\ 2016 \end{array}$ | \% Net <br> Revenues | $\begin{array}{r} \text { Sept. } 27, \\ 2015 \end{array}$ | \% Net Revenues |
| Net Revenues | \$1,679 | 100.0\% | \$1,471 | 100.0\% | \$3,390 | 100.0\% | \$2,982 | 100.0\% |
| Cost of Sales | 659 | 39.2\% | 579 | 39.4\% | 1,271 | 37.5\% | 1,122 | 37.6\% |
| Royalties | 134 | 8.0\% | 114 | 7.7\% | 274 | 8.1\% | 230 | 7.7\% |
| Product Development | 70 | 4.2\% | 65 | 4.4\% | 191 | 5.6\% | 174 | 5.8\% |
| Advertising | 154 | 9.2\% | 142 | 9.7\% | 321 | 9.5\% | 288 | 9.7\% |
| Amortization of Intangibles | 9 | 0.5\% | 9 | 0.6\% | 26 | 0.8\% | 35 | 1.2\% |
| Program Production Cost Amortization | 6 | 0.4\% | 11 | 0.8\% | 18 | 0.5\% | 30 | 1.0\% |
| Selling, Distribution \& Administration | 285 | 17.0\% | 247 | 16.8\% | 757 | 22.3\% | 669 | 22.4\% |
| Operating Profit | 362 | 21.6\% | 304 | 20.6\% | 533 | 15.7\% | 433 | 14.5\% |
| Interest Expense | 24 | 1.4\% | 24 | 1.6\% | 72 | 2.1\% | 73 | 2.4\% |
| Other (Income) Expense, Net | (9) | (0.5)\% | (5) | (0.3)\% | (12) | (0.4)\% | (12) | (0.4)\% |
| Earnings Before Income Taxes | 346 | 20.6\% | 285 | 19.3\% | 473 | 13.9\% | 373 | 12.5\% |
| Income Taxes | 90 | 5.4\% | 78 | 5.3\% | 120 | 3.5\% | 100 | 3.4\% |
| Net Earnings | 256 | 15.2\% | 206 | 14.0\% | 353 | 10.4\% | 272 | 9.1\% |
| Net Loss Attributable to Noncontrolling Interests | (2) | (0.1)\% | (1) | (0.1)\% | (6) | (0.2)\% | (4) | (0.1)\% |
| Net Earnings Attributable to Hasbro, Inc. | \$258 | 15.3\% | \$208 | 14.1\% | \$359 | 10.6\% | \$276 | 9.3\% |
| Diluted EPS | \$2.03 |  | \$1.64 |  | \$2.82 |  | \$2.18 | 24 |

## Condensed Consolidated Balance Sheets

| (\$ millions, unaudited) | Sept. 25, 2016 | Sept. 27, 2015 |
| :---: | :---: | :---: |
| Cash \& Cash Equivalents | \$830 | \$551 |
| Accounts Receivable, Net | 1,453 | 1,390 |
| Inventories | 608 | 447 |
| Other Current Assets | 249 | 321 |
| Total Current Assets | 3,140 | 2,709 |
| Property, Plant \& Equipment, Net | 247 | 220 |
| Other Assets | 1,561 | 1,638 |
| Total Assets | \$4,949 | \$4,567 |
| Short-term Borrowings | \$179 | \$114 |
| Current Portion of Long-Term Debt | \$350 | - |
| Payables \& Accrued Liabilities | 1,081 | 926 |
| Total Current Liabilities | 1,609 | 1,040 |
| Long-term Debt | 1,198 | 1,547 |
| Other Liabilities | 364 | 397 |
| Total Liabilities | 3,172 | 2,983 |
| Redeemable Noncontrolling Interests | 35 | 41 |
| Total Shareholders' Equity | 1,742 | 1,543 |
| Total Liabilities, Redeemable Noncontrolling Interests and Shareholders' Equity | \$4,949 | \$4,567 |

## Condensed Consolidated Cash Flow-Nine Months Ended

| (\$ millions, unaudited) | Sept. 25, 2016 | 2015 |
| :---: | :---: | :---: |
| Net Cash Provided by Operating Activities | \$ 154 | \$70 |
| Cash Flows from Investing Activities: |  |  |
| Additions to Property, Plant and Equipment | (104) | (98) |
| Investments and Dispositions | (12) | 16 |
| Other | 26 | 23 |
| Net Cash Utilized by Investing Activities | (90) | (59) |
| Cash Flows from Financing Activities: |  |  |
| Net Proceeds from (Repayments of) Short-term Borrowings | 14 | (138) |
| Purchases of Common Stock | (104) | (74) |
| Stock-based Compensation Transactions | 57 | 44 |
| Dividends Paid | (185) | (168) |
| Other | 1 | 1 |
| Net Cash Utilized by Financing Activities | (217) | (336) |
| Effect of Exchange Rate Changes on Cash | 8 | (17) |
| Cash and Cash Equivalents at Beginning of Year | 977 | 893 |
| Cash and Cash Equivalents at End of Quarter | \$830 | \$551 |

# Supplemental Financial Data <br> Reconciliation of Non-GAAP Financial Measures <br> (Unaudited) <br> Net Earnings and Earnings per Share Excluding Gain on Sale of Manufacturing Operations 

|  | Quarter Ended |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Sept. 25, 2016 |  | Diluted Per Share Amount |  | Sept. 27, 2015 |  | Diluted Per Share Amount |  |
| Net Earnings Attributable to Hasbro, Inc., as Reported | \$ | 257,798 | \$ | 2.03 | \$ | 207,599 | \$ | 1.64 |
| Gain on Sale of Manufacturing Operations |  | - |  | - |  | $(7,050)$ |  | (0.06) |
| Net Earnings Attributable to Hasbro, Inc., as Adjusted | \$ | 257,798 | \$ | 2.03 | \$ | 200,549 | \$ | 1.58 |


|  | Nine Months Ended |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Sept. 25, 2016 |  | Diluted Per Share Amount |  | Sept. 27, 2015 |  | Diluted Per Share Amount |  |
| Net Earnings Attributable to Hasbro, Inc., as Reported | \$ | 358,655 | \$ | 2.82 | \$ | 276,075 | \$ | 2.18 |
| Gain on Sale of Manufacturing Operations |  | - |  | - |  | $(7,050)$ |  | (0.06) |
| Net Earnings Attributable to Hasbro, Inc., as Adjusted | \$ | 358,655 | \$ | 2.82 | \$ | 269,025 | \$ | 2.12 |

The line items impacted by the gain on sale and the impact on the line excluding the gain as a percentage of revenues is as follows:

|  | As Reported |  | \% Net Revenues | Less Gain on Sale on Manufacturing Operations |  | Excluding Gain on Sale of Manufacturing Operations |  | \% Net Revenues |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Quarter ended September 27, 2015 |  |  |  |  |  |  |  |  |
| Selling, Distribution and Administration | \$ | 247,022 | 16.8\% | \$ | 3,061 | \$ | 250,083 | 17.0\% |
| Other (Income) Expense, Net |  | $(5,135)$ | -0.3\% |  | 6,832 |  | 1,697 | 0.1\% |
| Tax expense |  | 78,242 | 5.3\% |  | 2,843 |  | 75,399 | 5.1\% |
| Nine months ended September 27, 2015 |  |  |  |  |  |  |  |  |
| Selling, Distribution and Administration | \$ | 668,955 | 22.4\% | \$ | 3,061 | \$ | 672,016 | 22.5\% |
| Other (Income) Expense, Net |  | $(12,162)$ | -0.4\% |  | 6,832 |  | $(5,330)$ | -0.2\% |
| Tax expense |  | 100,100 | 3.4\% |  | 2,843 |  | 97,257 | 3.3\% |
|  | Quarter Ended |  |  | Nine Months Ended |  |  |  |  |

## Reconciliation of EBITDA

Net Earnings Attributable to Hasbro, Inc.
Net Loss Attributable to Noncontrolling Interests
Interest Expense
Income Taxes
Depreciation
Amortization of Intangibles EBITDA

| Sept. 25, 2016 |  | Sept. 27, 2015 |  | Sept. 25, 2016 |  | Sept. 27, 2015 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| \$ | 257,798 | \$ | 207,599 | \$ | 358,655 | \$ | 276,075 |
|  | $(1,636)$ |  | $(1,224)$ |  | $(6,103)$ |  | $(3,597)$ |
|  | 24,305 |  | 24,045 |  | 72,263 |  | 72,816 |
|  | 90,162 |  | 78,242 |  | 120,005 |  | 100,100 |
|  | 32,236 |  | 35,644 |  | 89,327 |  | 86,393 |
|  | 8,691 |  | 9,031 |  | 26,073 |  | 35,330 |
| \$ | 411,556 | \$ | 353,337 | \$ | 660,220 | \$ | 567,117 |






[^0]:    *Note: 2015 SD\&A includes a \$3.1M benefit from the sale of manufacturing operations

